

# How To Get Your Storyline Ready For Visual Novel Mode

## Visual Novel Mode Settings

### Auto Create New Background (Recommended)

**What it does:** Automatically generates background images when the scene changes in the story

**Cost:** ~0.58-0.7 Mana/Arcane per image

#### When to use:

- When the creator hasn't uploaded background images
- For dynamic stories with many location changes
- For the most immersive visual experience

#### How it works:

- AI reads the story context and scene description
- Generates appropriate background (castle, forest, city, etc.)
- Updates when the location changes in the narrative

**Tip:** This is recommended for the best visual novel experience!

### Auto Create New Characters (Recommended)

**What it does:** Automatically generates character images when new characters appear in the story

**Cost:** ~0.58-0.7 Mana/Arcane per image

#### When to use:

- When the creator hasn't uploaded character images
- When new NPCs or characters appear
- For complete visual representation

#### How it works:

- AI analyzes character descriptions from the story

- Generates character appearance as a foreground image
- Appears when that character is active in the scene

**Tip:** This is recommended for full character visualization!

### **Voice & Narration Enabled (Optional)**

**What it does:** Generates voice narration for each character in the story

**Cost:** ~1-2 Mana/Arcane per Full Narration/Voice Generation

**When to use:**

- If you want characters to have spoken dialogue
- For a more immersive audio-visual experience
- When you prefer listening to reading

**How it works:**

- AI generates voice audio for character dialogue
- Each character can have a distinct voice (if creator set it up)
- Narration plays automatically during the story

**Note:** This is optional and uses additional credits. You can enjoy Visual Novel Mode without voice narration.

### **Auto Edit Existing Background (Optional)**

**What it does:** Automatically modifies existing background images to match scene changes

**Cost:** ~2 Mana/Arcane per image edit

**When to use:**

- When the creator has uploaded backgrounds but they need adjustments
- To adapt existing backgrounds to different lighting/mood
- For scene variations (day to night, weather changes)

**How it works:**

- Takes the existing background image
- Edits it based on story context (e.g., makes it darker for night scenes)
- Applies changes dynamically

**Note:** This is optional. Only enable if you want dynamic edits to creator-uploaded backgrounds.

### **Auto Edit Existing Characters (Optional)**

**What it does:** Automatically generates character expressions, poses, and reactions based on what happens in the scene

**Cost:** ~2 Mana/Arcane per image edit

**When to use:**

- When the creator has uploaded character images
- To see dynamic facial expressions and emotions
- For characters reacting to story events

**How it works:**

- Analyzes the story dialogue and context
- Modifies character images to show appropriate emotions
- Updates expressions based on what's happening (happy, sad, angry, surprised, etc.)

**Example:** If the story says "Elena smiles warmly," the character image updates to show a smiling expression.

**Note:** This is optional. Only enable if the creator has uploaded character images and you want dynamic expressions.

## **How Creator Uploaded Images Work in Visual Novel Mode**

If a creator has uploaded **Foreground (Character) Images** and **Background Images** with proper **Image Captions**, Visual Novel Mode will use these images automatically!

**Foreground Images (Characters):**

- PNG images with transparent backgrounds
- Show characters, NPCs, or subjects
- Appear in front of backgrounds

**Background Images (Locations):**

- Environment and location images
- Examples: rooms, forests, castles, streets
- Set the scene atmosphere

**Image Captions:**

Creators use captions to trigger the right images at the right time:

**Character Captions:**

- "Elena is happy"

- "Marcus is angry"
- "Lola is sad"

### **Background Captions:**

- "in the throne room"
- "at the forest campfire"
- "during the battle"

### **How it works:**

- AI reads the story context
- Matches the situation to the caption
- Displays the appropriate image automatically

**Example:** If the story says *"Elena smiles as she hands you a sword in the throne room,"* Visual Novel Mode will:

1. Show the "throne room" background
2. Display Elena's "happy" expression image

### **Tips for the Best Visual Novel Experience**

#### **For Players:**

1. **Enable Recommended Settings First**
  - Start with Auto Create Background + Characters
  - Add voice narration later if desired
2. **Check Creator Content**
  - Look for Storylines with uploaded images for better quality
  - Creators with image captions provide better visual matching
3. **Manage Your Credits**
  - Auto-generation uses credits per image
  - Turn off features you don't need to save credits
  - Voice narration is optional but enhances immersion
4. **Beta Features**
  - Visual Novel Mode is in Beta - improvements coming!
  - Report feedback on Discord
  - Expect faster, cheaper, more stable experience soon

#### **For Creators:**

To optimize your Storylines for Visual Novel Mode:

## 1. Upload Quality Images

- Foreground: PNG with transparent backgrounds
- Background: High-quality environment images

## 2. Use Clear Image Captions

- Character emotions: "Elena is happy", "Marcus is angry"
- Location triggers: "in the castle", "at the campfire"

## 3. Add Voice Files (Optional)

- Upload character voices for authentic narration
- Each character can have a unique voice

## 4. Test Your Storyline

- Play in Visual Novel Mode to see how images trigger
- Adjust captions if images don't appear correctly

## Troubleshooting

### Images Not Appearing:

- Enable "Auto Create" features if creator hasn't uploaded images
- Check if you have enough Mana/Arcane credits
- Wait for images to generate (takes a few seconds)

### Wrong Images Showing:

- This depends on the creator's image captions
- AI matches context to captions - may not always be perfect
- Report issues to the creator or in Discord

### Voice Not Playing:

- Ensure "Voice & Narration Enabled" is turned ON
- Check your device volume
- Verify you have enough credits for voice generation

### High Credit Usage:

- Turn off optional features (voice, auto-edit)
- Disable auto-generation if creator has uploaded images
- Monitor your credit balance

## Current Status: Beta

Visual Novel Mode is currently in **Beta**. This means:

- Fully functional and available now
- Still being improved and optimized

- Pricing may change as features improve
- Faster performance coming soon

## **FAQ**

### **Q: Is Visual Novel Mode available for all Storylines?**

A: Yes! You can use Visual Novel Mode with any Storyline, but the experience is best with Storylines that have creator-uploaded images.

### **Q: Do I need to enable all features?**

A: No. Only "Auto Create Background" and "Auto Create Characters" are recommended. Others are optional based on your preference and budget.

### **Q: Can I switch between Narration Mode and Visual Novel Mode?**

A: Yes! You can toggle between modes at any time in the Play Mode tab.

### **Q: How much do credits cost in total?**

A: Approximately 1-3 Mana/Arcane per session with recommended settings. Additional features increase the cost.

### **Q: What if I run out of credits mid-story?**

A: Visual Novel features will stop generating new images/audio, but you can continue playing in regular Narration Mode.

### **Q: Will Visual Novel Mode get cheaper?**

A: Yes! The team is working on making it faster, cheaper, and more stable. Check Discord for updates!

**Ready to experience your stories in Visual Novel Mode?**

**We're looking for feedback on Discord!** Share your experience and help us improve.

Toggle to Visual Novel Mode, configure your settings, and watch your adventure come to life!

*Need help? Ask in #ask-for-help on Discord or email contact@isekai.world*

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